

# Next Location Prediction Within a Smart Office Building

Jan Petzold, Faruk Bagci, Wolfgang Trumler, and Theo Ungerer

University of Augsburg  
Institute of Computer Science  
Eichleitnerstr. 30, 86159 Augsburg, Germany  
{Petzold, Bagci, Trumler, Ungerer}@Informatik.Uni-Augsburg.DE

## ABSTRACT

We investigate the feasibility of in-door next location prediction using sequences of previously visited locations and compare the efficiency of several prediction methods. The scenario concerns employees in an office building visiting offices in a regular fashion over some period of time. We model the scenario by different prediction techniques like Neural networks, Bayesian networks, State and Markov predictors. We use exactly the same evaluation set-up and benchmarks to compare the different methods. The publicly available Augsburg Indoor Location Tracking Benchmarks are applied as predictor loads.

## Keywords

context awareness, location prediction, proactive

## 1. INTRODUCTION

We investigate to which extend the movement of people working in an office building can be predicted based on room sequences of previous movements. Our hypothesis is that people follow some habits, but interrupt their habits irregularly, and sometimes change their habits. Moreover, moving to another office fundamentally changes habits too.

Our aim is to investigate how far machine learning techniques can dynamically predict room sequences, time of room entry, and duration of stays independent of additional knowledge. Of course the information could be combined with contextual knowledge as e.g. the office time table or personal schedule of a person, however, at this time we focus on dynamic techniques without contextual knowledge.

Further interesting questions concern the efficiency of training of a predictor, before the first useful predictions can be performed, and of retraining, i.e. how long it takes until the predictor adapts to a habitual change and provides again useful predictions. Predictions are called useful if a prediction is accurate with a certain confidence level (see [18] for confidence estimation of state predictors).

Moreover, memory and performance requirements of a predictor are of interest in particular for mobile appliances with limited performance ability and power supply.

The predictions could be used for a number of applications in a smart office environment. We demonstrate two application scenarios:

- In the Smart Doorplate Project [22] a visitor is notified about the probable next location of an absent office owner within a smart office building. The prediction is needed to decide if the visitor should follow the searched person to his current location, go to the predicted next location, or just wait till the office owner comes back.
- A phone call forwarding to the current office location of a person is an often proposed smart office application, but where to forward a phone call in case that a person just left his office and did not yet reach his destination? The phone call could be forwarded to the predicted room and answered as soon as the person reaches his destination.

Our experiments as part of Smart Doorplate Project yielded a collection of movement data of four persons over several months that are publicly available as Augsburg Indoor Location Tracking Benchmarks [13, 14]. We use this benchmark data to evaluate several prediction techniques and compare the efficiency of these techniques with exactly the same evaluation set-up and data. Moreover, we can estimate how good next location prediction works - at least for the Augsburg Indoor Location Tracking Benchmark data.

## 2. RELATED WORK

The Adaptive House project [11] of the University of Colorado developed a smart house that observes the lifestyle and desires of the inhabitants and learned to anticipate and accommodate their needs. Occupants are tracked by motion detectors and a neural network approach is used to predict the next room the person will enter and the activities he will be engaged. Hidden Markov models and Bayesian inferences are applied by Katsiri [8] to predict people's movement. Patterson et al. [12] presented a method of learning a Bayesian model of a traveller moving through an urban environment based on the current mode of transportation. The learned model was used to predict the outdoor location of the person into the future.

Markov Chains are used by Kaowthumrong et al. [7] for active device selection. Ashbrook and Starner [1] used location context for the creation of a predictive model of user's future movements based on Markov models. They propose to deploy the model in a variety of applications in both single-user and multi-user scenarios. Their prediction of future location

is currently time independent, only the next location is predicted. Bhattacharya and Das [3] investigate the mobility problem in a cellular environment. They deploy a Markov model to predict future cells of a user.

An architecture for context prediction was proposed by Mayrhofer [10] combining context recognition and prediction. Active LeZi [4] was proposed as good candidate for context prediction.

All approaches perform location prediction with specific techniques and scenarios. None covers a smart office scenario and none compares several prediction techniques. Moreover, none of the evaluation data is publicly available. Therefore the applied techniques are hard to compare.

### 3. AUGSBURG INDOOR LOCATION TRACKING BENCHMARKS

The Augsburg Indoor Location Tracking Benchmarks were derived within the Smart Doorplate project [22] which acts as testbed for implementation and evaluation of the proposed prediction techniques. A Smart Doorplate shows information about the office owner like a traditional static doorplate. The Smart Doorplate, however, additionally shows dynamic information like the presence or absence of the office owners. If an office owner is absent from his office the doorplate directs a visitor to the current location of the absent office owner. Furthermore it predicts the next location of the absent office owner and the entering time of this location. This additional information can help the visitor to decide whether he follows the office owner or waits for him.

The predicted location information can also be used for switching over the phone to the next location of a clerk. That means when the clerk leaves his office, the system predicts the next location of the clerk and switches over the phone call to this location. As example we consider a scenario with Mr. A. and Mr. B.:

Mr. A. leaves his office and the system predicts the office of Mr. B. as next location. Now Mr. A. is en route to this office.

In Mr. B.'s office the phone rings. He answers the call and says: "No, Mr. A. isn't here." At this moment Mr. A. enters the office of Mr. B. and Mr. B. speaks to the caller: "Oh however, Mr. A. is now here. I give over the phone."

To evaluate prediction techniques in the two described scenarios we needed movement sequences of various clerks in an office building. Therefore we recorded the movements of four test persons within our institute building and packaged the data in the *Augsburg Indoor Location Tracking Benchmarks* [13, 14].

We collected the data in two steps, first we performed measurements during the summer term and second during the fall term 2003. In the summer we recorded the movements of four test persons through our institute over two weeks. The summer data range from 101 to 448 location changes. Because this data was too short we started a further measurement with the same four test persons in the fall. Here we accumulated data over five weeks. The fall data range

from 432 to 982 location changes. These benchmarks will be used for evaluating the different prediction techniques in the described scenarios.

### 4. COMPARISON OF PREDICTION TECHNIQUES

Several prediction techniques are proposed in literature – namely Bayesian networks [6], Markov models [2] or Hidden Markov models [21], various Neural network approaches [5], and the State predictor methods [19]. The challenge is to transfer these algorithms to work with location sequences.

We currently investigate Neural networks, Bayesian networks, Markov and State predictors. First we chose from the multitude of Neural networks the most well-known, the multi-layer perceptron with one hidden layer and back-propagation learning algorithm. The multi-layer perceptron was chosen because of its general application domain and its popularity in the Neural network research community. Details on the multi-layer perceptron with back-propagation learning were published in [23]. After analyzing more neural networks we decided that an Elman net fits better for solving the next location problem. Elman nets hold a so-called context layer. With this layer the nets are suited to learn sequences. Recent results show that Elman nets are usually better suited than the multi-layer perceptron [9].

In the case of Bayesian networks we started with a static Bayesian network. Afterwards, in order to predict a future context of a person, the usage of a dynamic Bayesian network was chosen. This network consists of different time slices which all contain an identical Bayesian network. Bayesian networks are particularly well suited to model time [20].

The state predictor method originates in branch prediction and data compression algorithms that are transformed and adapted to fit the scenario of context prediction. Generally speaking, the prediction principle is derived from Markov chains theory [2]. In [15, 16, 17] several one- and two-level predictors were proposed and evaluated by synthetic benchmarks. In [19] the state predictors were evaluated with the Augsburg Indoor Location Tracking Benchmarks. Moreover we evaluated the well-known Markov predictor.

Table 1 compares the prediction accuracies of the Neural networks Elman net and multi-layer perceptron (MLP), Bayesian network, State predictor, and Markov predictor showing always the best results yielded for each person. The configurations may vary for different person. The configuration details are published in the papers cited above. Typically, there is no superb configuration of a predictor for all persons. The shown prediction accuracies are derived for the first scenario where a visitor will be informed about the potential return of an office owner. That means the accuracies include only predictions when the employee isn't in his own room. Furthermore the following set-up was used: All prediction algorithms were trained with summer data and the accuracies were measured with the fall data (see section 3). The results show that there isn't a universal predictor.

Because of the sometimes unreliable results of predictions it may be sometimes better to make no prediction instead

**Table 1: Prediction accuracies of the up to now evaluated prediction techniques**

	Elman net	MLP	Bayesian network	State predictor	Markov predictor
Person A	91.07%	87.39%	85.58%	88.39%	90.18%
Person B	78.88%	75.66%	86.54%	80.35%	78.97%
Person C	69.92%	68.68%	86.77%	75.17%	75.17%
Person D	78.83%	74.06%	69.78%	76.42%	78.05%

of a wrong prediction. Humans may be frustrated by too many wrong predictions and won't believe in further predictions even when the prediction accuracy improves over time. Therefore confidence estimation of context prediction methods is necessary. In [18] three confidence estimation techniques for the state predictor method were proposed and evaluated. The proposed confidence estimation techniques can also be transferred to other prediction methods like Markov Predictors, Neural network, or Bayesian networks.

Moreover, also the length of stay is of interest. This can easily be predicted by dynamic Bayesian networks or attached to other predictors as arithmetic mean or median of previous length of stay in the respective room.

## 5. CONCLUSION AND FUTURE WORK

We evaluated several prediction techniques for indoor location prediction with exactly the same set-up and data. The evaluation shows a variation of prediction accuracies among the different prediction methods as well as within configurations of a specific methods. Prediction accuracies of 70% to 90% could be reached.

In future we will analyze more prediction techniques which could solve the problem of next location prediction, e.g. Hidden Markov models. Furthermore we will develop different hybrid predictor. A hybrid predictor holds a set of simple predictors and chooses a predictor to predict the next location on the basis of a selection criteria. Moreover, we will include length of stay and daytime in all predictors. Also we will generate more benchmark data by an automatic location tracking system.

The prediction algorithms should also be evaluated with other context domains. For example outdoor movement patterns can be used to predict the next region a person will enter. Elevator prediction could anticipate at which floor an elevator will be needed next. Routing prediction for cellular phone systems may predict the next radio cell a cellular phone owner will enter based on his previous movement behavior. The main problem is to get appropriate benchmark data.

## REFERENCES

- [1] Daniel Ashbrook and Thad Starner. Using GPS to learn significant locations and predict movement across multiple users. *Personal and Ubiquitous Computing*, 7(5):275–286, 2003.
- [2] Ehrhard Behrends. *Introduction to Markov Chains*. Vieweg, 1999.
- [3] Amiya Bhattacharya and Sajal K. Das. LeZi-Update: An Information-Theoretic Framework for Personal Mobility Tracking in PCS Networks. *Wireless Networks*, 8:121–135, 2002.
- [4] Karthik Gopalratnam and Diane J. Cook. Active LeZi: An Incremental Parsing Algorithm for Sequential Prediction. In *Sixteenth International Florida Artificial Intelligence Research Society Conference*, pages 38–42, St. Augustine, Florida, USA, May 2003.
- [5] Kevin Gurney. *An Introduction to Neural Networks*. Routledge, 2002.
- [6] Finn V. Jensen. *An Introduction to Bayesian Networks*. UCL Press, 1996.
- [7] Khomkrit Kaowthumrong, John Lebsack, and Richard Han. Automated Selection of the Active Device in Interactive Multi-Device Smart Spaces. In *Workshop at UbiComp'02: Supporting Spontaneous Interaction in Ubiquitous Computing Settings*, Gteborg, Sweden, 2002.
- [8] Eleftheria Katsiri. Principles of Context Inference. In *Adjunct Proceedings UbiComp'02*, pages 33–34, Gteborg, Sweden, 2002.
- [9] Mirjam Kuhlmann. Untersuchung von Neuronalen Netzen zur Kontextvorhersage in ubiquitären Systemen. Master's thesis, Institute of Computer Science, University of Augsburg, Germany, February 2005. In German.
- [10] Rene Mayrhofer. An Architecture for Context Prediction. In *Advances in Pervasive Computing*, number 3-85403-176-9. Austrian Computer Society (OCG), April 2004.
- [11] Michael C. Mozer. The Neural Network House: An Environment that Adapts to its Inhabitants. In *AAAI Spring Symposium on Intelligent Environments*, pages 110–114, Menlo Park, CA, USA, 1998.
- [12] Donald J. Patterson, Lin Liao, Dieter Fox, and Henry Kautz. Inferring High-Level Behavior from Low-Level Sensors. In *5th International Conference on Ubiquitous Computing*, pages 73–89, Seattle, WA, USA, 2003.
- [13] Jan Petzold. Augsburg Indoor Location Tracking Benchmarks. Technical Report 2004-9, Institute of Computer Science, University of Augsburg, Germany, February 2004. <http://www.informatik.uni-augsburg.de/skripts/techreports/>.

- [14] Jan Petzold. Augsburg Indoor Location Tracking Benchmarks. Context Database, Institute of Pervasive Computing, University of Linz, Austria. [http://www.soft.uni-linz.ac.at/Research/Context\\_Database/index.php](http://www.soft.uni-linz.ac.at/Research/Context_Database/index.php), January 2005.
- [15] Jan Petzold, Faruk Bagci, Wolfgang Trumler, and Theo Ungerer. Context Prediction Based on Branch Prediction Methods. Technical Report 2003-14, Institute of Computer Science, University of Augsburg, Germany, July 2003. <http://www.informatik.uni-augsburg.de/skripts/techreports/>.
- [16] Jan Petzold, Faruk Bagci, Wolfgang Trumler, and Theo Ungerer. Global and Local Context Prediction. In *Artificial Intelligence in Mobile Systems 2003 (AIMS 2003)*, Seattle, WA, USA, October 2003.
- [17] Jan Petzold, Faruk Bagci, Wolfgang Trumler, and Theo Ungerer. The State Predictor Method for Context Prediction. In *Adjunct Proceedings Fifth International Conference on Ubiquitous Computing*, Seattle, WA, USA, October 2003.
- [18] Jan Petzold, Faruk Bagci, Wolfgang Trumler, and Theo Ungerer. Confidence Estimation of the State Predictor Method. In *2nd European Symposium on Ambient Intelligence*, pages 375–386, Eindhoven, The Netherlands, November 2004.
- [19] Jan Petzold, Faruk Bagci, Wolfgang Trumler, Theo Ungerer, and Lucian Vintan. Global State Context Prediction Techniques Applied to a Smart Office Building. In *The Communication Networks and Distributed Systems Modeling and Simulation Conference*, San Diego, CA, USA, January 2004.
- [20] Jan Petzold, Andreas Pietzowski, Faruk Bagci, Wolfgang Trumler, and Theo Ungerer. Prediction of Indoor Movements Using Bayesian Networks. In *Location- and Context-Awareness (LoCA 2005)*, Oberpfaffenhofen, Germany, May 2005.
- [21] L. R. Rabiner. A Tutorial on Hidden Markov Models and Selected Applications in Speech Recognition. *IEEE*, 77(2), February 1989.
- [22] Wolfgang Trumler, Faruk Bagci, Jan Petzold, and Theo Ungerer. Smart Doorplate. In *First International Conference on Appliance Design (IAD)*, Bristol, GB, May 2003. Reprinted in *Pers Ubiquit Comput* (2003) 7: 221-226.
- [23] Lucian Vintan, Arpad Gellert, Jan Petzold, and Theo Ungerer. Person Movement Prediction Using Neural Networks. In *First Workshop on Modeling and Retrieval of Context*, Ulm, Germany, September 2004.

## AUTHOR BIOGRAPHIES

**Jan Petzold** received his diploma in Business Mathematics from the University of Augsburg in 2001. Since 2002 he works as research assistant in the Systems and Networking Group at the University of Augsburg.

**Faruk Bagci** received his diploma in Computer Science from the University of Aachen in 1999. From 2000 to 2001 he worked as research assistant at the University of Aachen. In 2001 he changed to the Systems and Networking Group at the University of Augsburg.

**Wolfgang Trumler** received his diploma in Computer Science in 1996 at the University of Karlsruhe. He was employed for two years as a developer for integrated circuits before he founded the company Intermediate GmbH & Co. KG in Karlsruhe. In 2002, after four years as CTO at Intermediate, he started as a research assistant at the Chair for Systems and Networking at the University of Augsburg.

**Theo Ungerer** is Chair of Systems and Networking at the University of Augsburg, Germany. Previously he was Professor for Computer Architecture at the Technical University of Karlsruhe 1993-2001. He received a doctoral degree in 1986 and a second doctoral degree (Habilitation) in 1992 at the University of Augsburg. His research interests are in the areas of embedded and ubiquitous computing.